

1. (currently amended) A method of playing a game of chance having a plurality of players, comprising the steps of:

selecting at least one winning number according to a predefined criterion known to players of the game, the predefined criterion based upon a specific sequential number of selection, the at least one winning number having an award associated therewith;

providing an opportunity for each of a plurality of players to request at least one number from a series of numbers including the at least one winning number;

issuing at least one number to each ~~requesting~~ player of the plurality in substantially an order of request time, each of the at least one number issued being different from any other number issued; and

~~making paying~~ the award to ~~the a~~ player of the plurality ~~issued with~~ a number ~~from the series of numbers~~ which matches the at least one winning number.

26. (currently amended) A gaming system, comprising:

a plurality of game terminals; and

a central controller accessible by each of the game terminals via a communication link associated therewith, the central controller including a winning criterion known to players of the game, the predefined criterion based upon a specific sequential number of selection;

wherein each game terminal includes:

a device for recording a player wager;

an actuator and circuitry ~~enabled~~ responsive to recordation of ~~[[the]]~~ a player wager for making a request for at least one number of a series of numbers in association with the recorded player wager and a moment in time and transmitting the request to the central controller via the associated communication link; and

wherein the central controller includes a circuitry for

receiving requests for numbers via the communication links from each of the game terminals ~~of the plurality,~~

comparing the received requests as to order of request time,

issuing at least one number from a series of numbers responsive to each received request in an order based on ~~the moments in~~ a time associated with each of the requests,

comparing ~~each~~ the at least one issued number to at least one winning number in the series having a monetary award associated therewith, the at least one winning number selected according to the winning criterion and

transmitting ~~at least~~ the at least one issued number via ~~[[a]]~~ the communication link back to a game terminal from which ~~[[the]]~~ a request associated with the at least one issued number was received, each at least one issued number differing from any other issued number.

49. (currently amended) A method of playing a game of chance, comprising the steps of:  
selecting at least one target time to occur in a future segment of the game of chance and  
having an award associated therewith;  
providing an opportunity for each of a plurality of players to place at least one time entry  
in a range in time including the at least one target time, each time entry of the at least one time  
entry having a value of an actual time it is placed; and  
making the award to a player ~~of the plurality placing~~ who placed a time entry from the  
range of time which matches the at least one target time.

57. (currently amended) A gaming system, comprising:
- a plurality of game terminals; and
  - a central controller accessible by each of the game terminals of the plurality via a communication link associated therewith;
- wherein each game terminal includes:
- a device for recording a player wager;
  - an actuator and circuitry ~~enabled~~ responsive to recordation of the player wager for placing a time entry in association with the recorded player wager and a moment in time and transmitting the placed time entry to the central controller via the associated communication link;
- and
- wherein the central controller includes a circuitry for receiving time entries via the communication links from game terminals of the plurality and comparing the time entries to at least one target time having a monetary award associated therewith.